

Sedona Framework – Best Opportunity for Open Control

Introduction

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The Need for Open Controllers

- When we mention open controllers we immediately think of BACnet, but BACnet is only a protocol and does not address control
- Even with BACnet compliance, a system integrator is not assured access to a BACnet site
 - The programming language may be proprietary to the controller manufacturer
 - The programming tool may only be available to the controller manufacturer's sales channel

Therefore, an open protocol like BACnet is necessary for an open controller but it is not sufficient



Four Traits of an Open Controller

- Utilizes an **open protocol** for network communications
 - BACnet is an ISO standard with international acceptance
- Utilizes an **open programming language** for implementing control strategies
 - Sedona Framework is open source, and due to its similarity to Niagara Framework it is familiar to many integrators
- Utilizes a **programming tool available without restriction**
 - Those without access to Niagara Workbench can use Sedona Application Editor from Contemporary Controls or Sedona tools from others
- Fosters a **community of developers and integrators** that share technology for the public good
 - A Sedona community of developers and integrators exist using the resources at SedonaDev.org and the Sedona Alliance



Open Protocol for Network Communications – BACnet

- BACnet - a communications protocol for Building Automation and Control Networks
- Intended to provide “interoperability” among different vendor’s equipment
- Frees the building owner of being dependent upon one vendor for system expansion
- Allows BAS devices to be modeled such that they are “network viewable”
- BACnet devices are modeled using an object-oriented structure of ...
 - Objects
 - Properties
 - Services

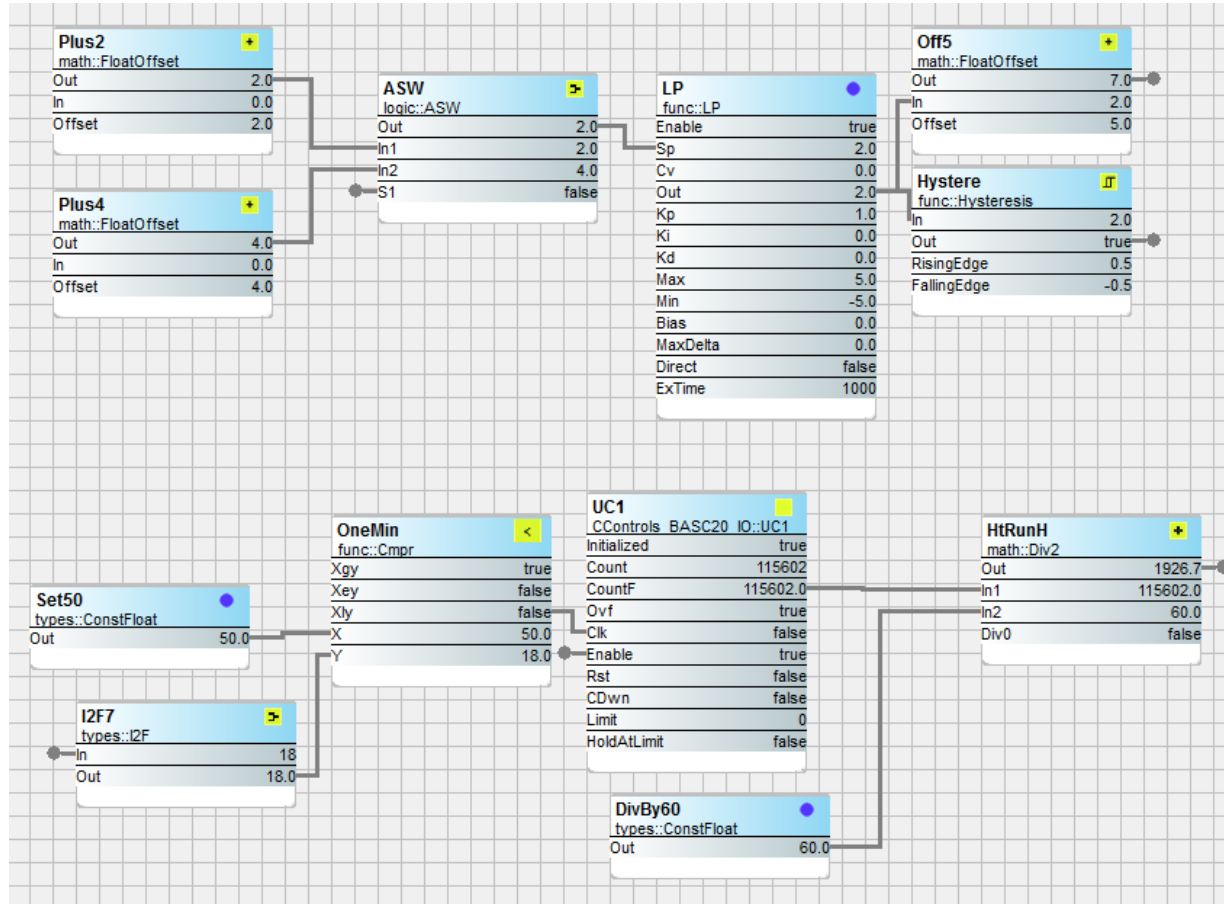




Open Programming Language for Control – Sedona

- The Sedona language is similar to Java or C# allowing developers the opportunity to create custom components
- These components can be assembled into applications by non-programmers using simple graphical methods
- A Sedona Virtual Machine (SVM) on the Sedona device executes the application program
- Sedona applications can be made to be portable to other Sedona devices
- Sedona is open source – there are no royalties or commercial licenses required to develop and use Sedona components

Creating Applications by Linking Components



Using a drag-and-drop methodology, Sedona components are placed onto a wire sheet, configured, and linked together to create an application. Once placed on the wire sheet, components immediately begin execution thereby allowing for application debugging in real-time.



Open-Source Sedona Framework

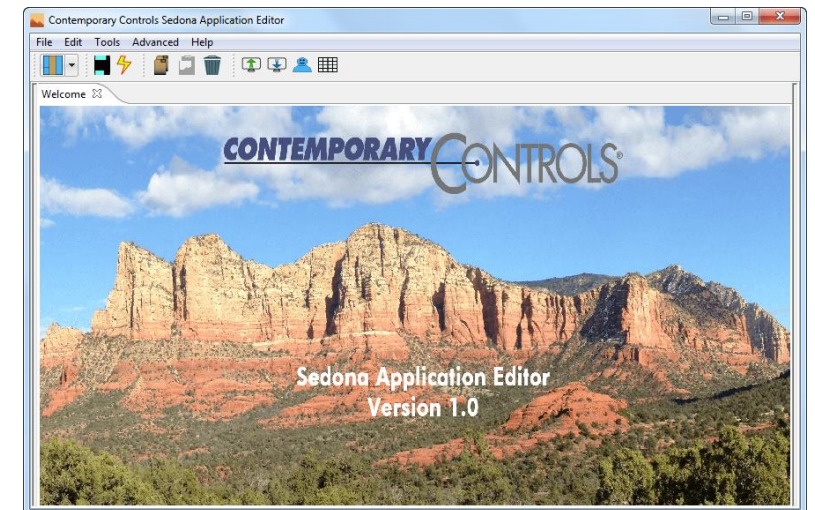
- Originally developed by Tridium as a software framework for embedded controllers operating with less than 100kB of memory, the technology is accessible from the SedonaDev.Org web site
- Tridium owns the trademark Sedona Framework[™] but the technology is available to the public licensed under the Academic Free License version 3.0 with numerous products in existence
- The public has the right to use, develop and sell products based upon the Sedona Framework without royalties or commercial licenses but should acknowledge the copyright owner along with stating that the product was built on the Sedona Framework[™]





Programming Tool Available without Restriction – Sedona Applications Editor

- For those without access to Niagara Workbench, the Sedona Application Editor (SAE) is available free via download from the Contemporary Controls website
- Includes a Sedona virtual machine (SVM-PC) that runs on a PC that can be programmed with the SAE for testing
- Includes Tridium-Release kits and components
- Can be used with other Sedona devices as long as the proper platforms, kits and manifests are installed
- Intended for the Sedona community

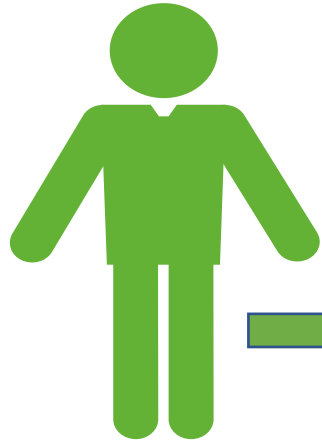




Fosters a Community of Developers and Integrators

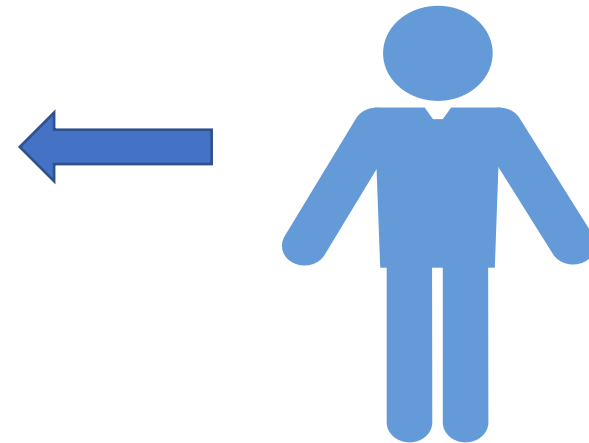
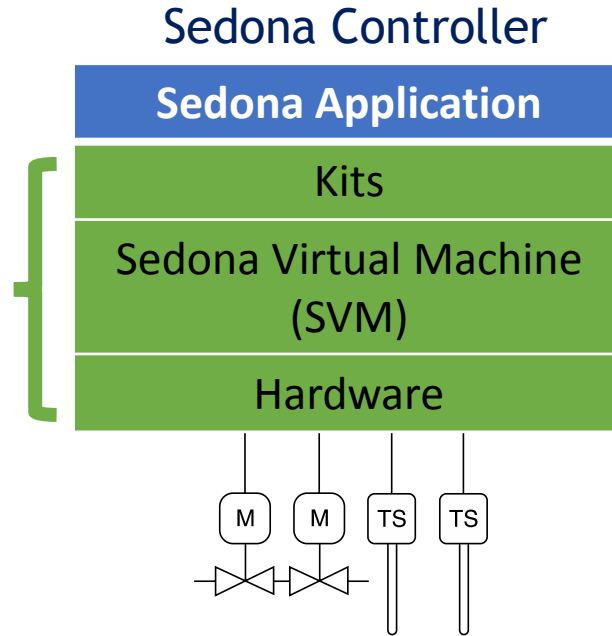
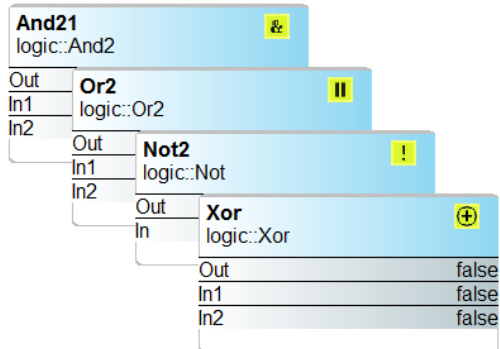
- The Sedona community consists of developers and integrators
- A developer is a skilled software professional or manufacturer who can
 - Create custom components beyond the standard components from Tridium – some of which can be shared with others
 - Can modify the sample Sedona Virtual Machine to meet the hardware requirements of the target Sedona device
 - Can develop software tools for editing Sedona applications
- The integrator is a non-programmer with knowledge of control applications
 - Can assemble components onto a wire sheet to create a control strategy meeting a defined Sequence of Operation
 - May share with other integrators proven applications to benefit all integrators

How are Sedona HVAC applications produced?



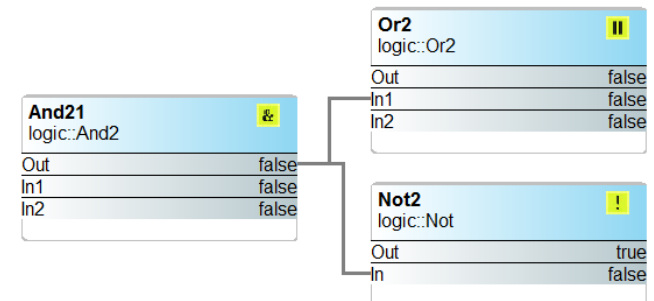
Developer

A Kit is a container of like components



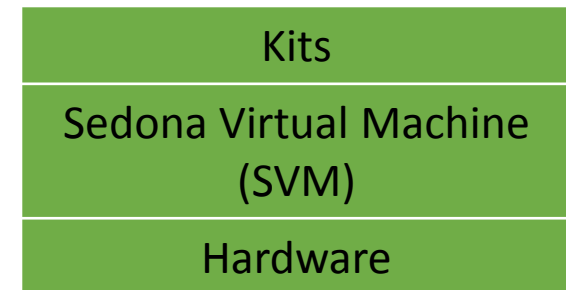
System Integrator

Sedona Applications consist of interconnected components



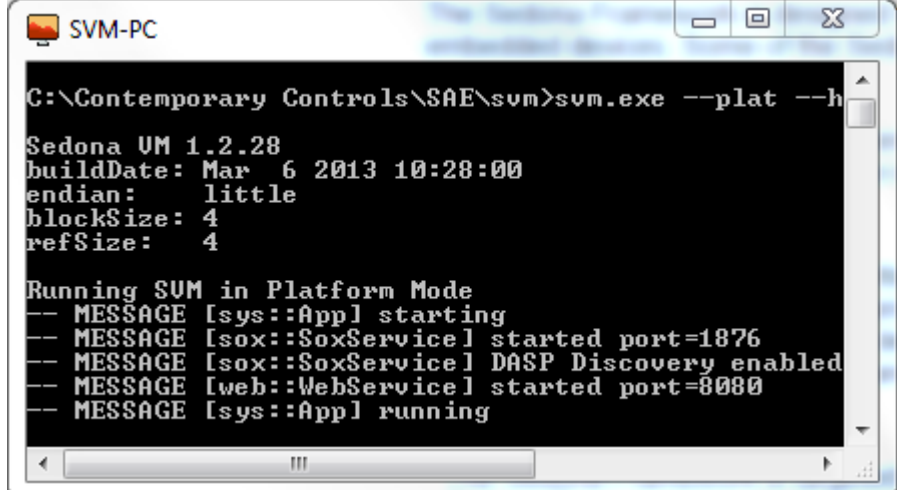
What is the Role of the Developer?

- A Sedona developer is either a hardware manufacturer or a software developer
- Physical hardware such as CPU, memory and I/O need to be designed
- The Sedona Virtual Machine must be modified to accommodate the hardware platform
- Custom kits called hardware-dependent kits need to be developed that support the native functions of the platform
- Once all elements are put together you will have a Sedona device awaiting an application



What is a Sedona Virtual Machine?

- A Sedona Virtual Machine (SVM) is a small portable fast interpreter that can reside on most any hardware platform or operating system while executing the same Sedona application
- The original Tridium SVM has been modified by developers to run on limited resource microcontrollers, Linux platforms, and powerful Windows workstations
- Intended to operate over IP networks

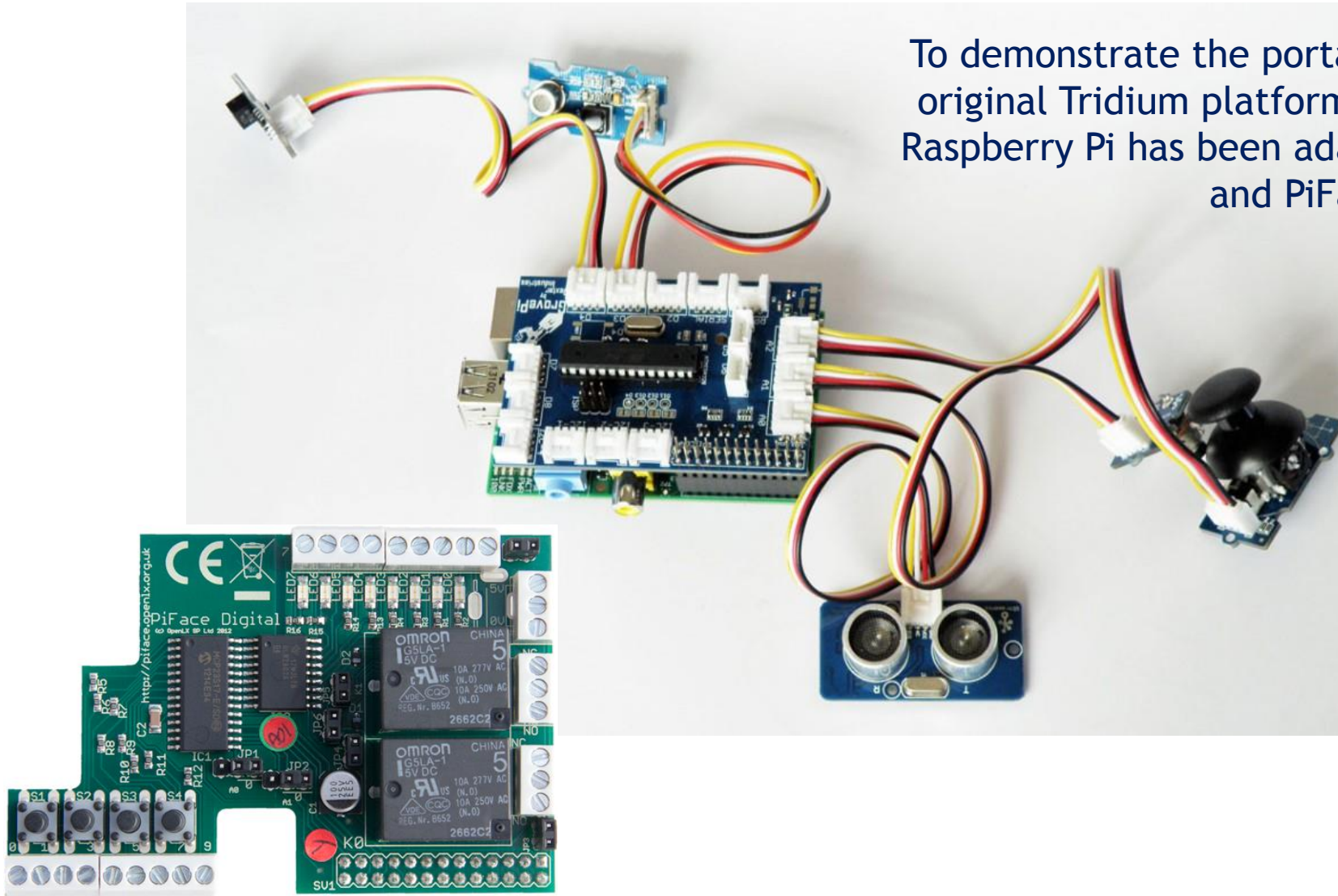


```
C:\Contemporary Controls\SAE\svm>svm.exe --plat --h  
Sedona UM 1.2.28  
buildDate: Mar 6 2013 10:28:00  
endian: little  
blockSize: 4  
refSize: 4  
  
Running SUM in Platform Mode  
-- MESSAGE [sys::App] starting  
-- MESSAGE [sox::SoxService1 started port=1876  
-- MESSAGE [sox::SoxService1 DASP Discovery enabled  
-- MESSAGE [web::WebService1 started port=8080  
-- MESSAGE [sys::App] running
```

This SVM runs on a Windows PC

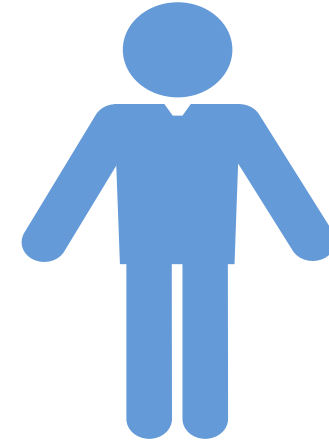
SVMs for Raspberry Pi Extensions

To demonstrate the portability of Sedona, the original Tridium platform implementation for Raspberry Pi has been adapted to both GrovePi and PiFace.



What is the Role of the System Integrator?

- The system integrator translates the required sequence of operation (SOO) into a Sedona application that executes the sequence
- Applications are created by extracting components from kits, placing them onto a wire sheet, configuring the components if necessary, and interconnecting the components with links
- Because of the system integrators' knowledge, the SI recommends to the developer any custom components that need to be developed that can be shared by all



Sedona Application



What is the Difference Between Sedona Kits and Components?

- **Components** are the fundamental building blocks for creating applications
- However, **components** are deployed into a Sedona device in a container called a **kit**
- Similar types of components are assigned to kits with relevant names such as Math, Logic, HVAC and so on.
- There are three types of kits
 - Original Sedona 1.2 kits provided by Tridium available to all
 - Custom hardware-independent kits by Sedona developers that can be shared
 - Custom hardware-dependent kits by Sedona developers that cannot be shared
- The spirit of the Sedona Community is to share kits if possible



Tridium-Release Kits

- With the Sedona 1.2 release, Tridium restructured their Control kit into several smaller manageable kits which we call the Tridium-release kits
- It is recommend that they not be modified from their release form so that they can be shared by the community

basicSchedule

datetimeSTD

func

hvac

logic

math

pricomp

sys

timing

types

There are 69 unique components in these kits



Tridium Time and Schedule Kits – datetimeSTD, basicSchedule

The Scheduling Group
scheduling operations
based on time of day

DailyScheduleBool

DailyScheduleFloat

DateTimeServiceSTD

Daily Schedule Boolean — two-period Boolean scheduler

Daily Schedule Float — two-period float scheduler

Time of Day — time, day, month, year

DateTim	
datetimeStd::DateTimeServiceStd	
Nanos	538011125000000000
Hour	23
Minute	32
Second	5
Year	2017
Month	1
Day	17
DayOfWeek	2
UtcOffset	0
OsUtcOffset	false
Tz	

DailySc	
basicSchedule::DailyScheduleBool	
Start1	0:0
Dur1	0:0
Start2	0:0
Dur2	0:0
Val1	false
Val2	false
DefVal	false
Out	false

DailyS1	
basicSchedule::DailyScheduleFloat	
Start1	0:0
Dur1	0:0
Start2	0:0
Dur2	0:0
Val1	0.0
Val2	0.0
DefVal	0.0
Out	0.0

Tridium Function Kit – func

The Function Group
convenient functions for
developing control schemes

- Cmpr** Comparison math — comparison (<=>) of two floats
- Count** Integer counter — up/down counter with integer output
- Freq** Pulse frequency — calculates the input pulse frequency
- Hysteresis** Hysteresis — setting on/off trip points to an input variable
- IRamp** IRamp — generates a repeating triangular wave with an integer output
- Limiter** Limiter — Restricts output within upper and lower bounds
- Linearize** Linearize — piecewise linearization of a float
- LP** LP — proportional, integral, derivative (PID) loop controller
- Ramp** Ramp — generates a repeating triangular or sawtooth wave with a float output
- SRLatch** Set/Reset Latch — single-bit data storage
- TickToc** Ticking clock — an astable oscillator used as a time base
- UpDn** Float counter — up/down counter with float output

Cmpr func::Cmpr Xgy false Xey true Xly false X 0.0 Y 0.0	Count func::Count Out 0 In false Preset 0 Dir up Enable false R false	Lineari func::Linearize Out null In 0.0 X0 0.0 Y0 0.0 X1 0.0 Y1 0.0 X2 0.0 Y2 0.0 X3 0.0 Y3 0.0 X4 0.0 Y4 0.0 X5 0.0 Y5 0.0 X6 0.0 Y6 0.0 X7 0.0 Y7 0.0 X8 0.0 Y8 0.0 X9 0.0 Y9 0.0	Hystere func::Hysteresis In 0.0 Out false RisingEdge 50.0 FallingEdge 50.0	IRamp func::IRamp Out 69 Min 0 Max 100 Delta 1 Secs 1	LP func::LP Enable true Sp 0.0 Cv 0 Out 0.0 Kp 1 Ki 0 Kd 0 Max 100 Min 0 Bias 0 MaxDelta 0 Direct true ExTime 1000
Limiter func::Limiter Out 0.0 In 0.0 LowLmt 0.0 HighLmt 0.0	Ramp func::Ramp Out 84.7 Min 0.0 Max 100.0 Period 10 RampType triangle		SRLatch func::SRLatch Out false S false R false	TickToc func::TickTock Out false TicksPerSec 1	
Freq func::Freq Pps 0 Ppm 0 In false			UpDn func::UpDn Out 0.0 Ovr false In false Rst false CDwn false Limit 0.0 HoldAtLimit false		



Tridium HVAC Kit – hvac

The HVAC Group operations that facilitate control

LSeq ReheatSeq Reset Tstat

Linear Sequencer — bar graph representation of input value
 Reheat sequence — linear sequence up to four outputs
 Reset — output scales an input range between two limits
 Thermostat — on/off temperature controller

InMin	0.0
InMax	100.0
NumOuts	16
Delta	5.88
DOn	0
Out1	false
Out2	false
Out3	false
Out4	false
Out5	false
Out6	false
Out7	false
Out8	false
Out9	false
Out10	false
Out11	false
Out12	false
Out13	false
Out14	false
Out15	false
Out16	false
Ovfl	false

Out2	false
Out3	false
Out4	false
In	0.0
Enable	false
DOn	0
Hysteresis	0.0
Threshold1	0.0
Threshold2	0.0
Threshold3	0.0
Threshold4	0.0

In	0.0
InMin	0.0
InMax	4095.0
OutMin	0.0
OutMax	100.0

IsHeating	false
Sp	0.0
Cv	0.0
Out	false
Raise	false
Lower	false

Tridium Logic Kit – logic

The Logic Group
logical operations using
Boolean variables

ADemux2	Analog Demux — Single-input, two-output analog de-multiplexer
And2	Two-input Boolean product — two-input AND gate
And4	Four-input Boolean product — four-input AND gate
ASW	Analog switch — selection between two float variables
ASW4	Analog switch — selection between four floats
B2P	Binary to pulse — simple mono-stable oscillator (single-shot)
BSW	Boolean switch — selection between two Boolean variables
DemuxI2B4	Four-output Demux — integer to Boolean de-multiplexer
ISW	Integer switch — selection between two integer variables
Not	Not — inverts the state of a Boolean
Or2	Two-input Boolean sum — two-input OR gate
Or4	Four-input Boolean sum — four-input OR gate
Xor	Two-input exclusive Boolean sum — two-input XOR gate

ADemux2	logic::ADemux2
Out1	0.0
Out2	0.0
In	0.0
S1	false

ASW4	logic::ASW4
Out	0.0
In1	0.0
In2	0.0
In3	0.0
In4	0.0
StartsAt	0
Sel	0

And4	logic::And4
Out	false
In1	false
In2	false
In3	false
In4	false

DemuxI2	logic::DemuxI2B4
In	0
Out1	true
Out2	false
Out3	false
Out4	false
StartsAt	0

ISW	logic::ISW
Out	0
In1	0
In2	0
S1	false

Or2	logic::Or2
Out	false
In1	false
In2	false

ASW	logic::ASW
Out	0.0
In1	0.0
In2	0.0
S1	false

B2P	logic::B2P
Out	false
In	false

BSW	logic::BSW
Out	false
In1	false
In2	false
S1	false

And2	logic::And2
Out	false
In1	false
In2	false

Or4	logic::Or4
Out	false
In1	false
In2	false
In3	false
In4	false

Not	logic::Not
Out	true
In	false

Xor	logic::Xor
Out	false
In1	false
In2	false

Tridium Math Kit – math

The Math Group
math-based components

- Add2** Two-input addition — results in the addition of two floats
- Add4** Four-input addition — results in the addition of four floats
- Avg10** Average of 10 — sums the last ten floats and divides by ten to provide a running average
- AvgN** Average of N — sums the last N floats and divides by N to provide a running average
- Div2** Divide two — results in the division of two float variables
- FloatOffset** Float offset — float shifted by a fixed amount
- Max** Maximum selector — selects the greater of two inputs
- Min** Minimum selector — selects the lesser of two inputs
- MinMax** Min/Max detector — records both the maximum and minimum values of a float
- Mul2** Multiply two — results in the multiplication of two floats
- Mul4** Multiply four — results in the multiplication of four floats
- Neg** Negate — changes the sign of a float
- Round** Round — rounds a float to the nearest N places
- Sub2** Subtract two — results in the subtraction of two floats
- Sub4** Subtract four — results in the subtraction of four floats
- TimeAvg** Time average — average value of float over time

Add2 + math::Add2 Out 0.0 In1 0.0 In2 0.0	Avg10 A math::Avg10 Out null In 0.0 MaxTime	Div2 + math::Div2 Out 0.0 In1 0.0 In2 0.0 Div0 true	Mul4 x math::Mul4 Out 0.0 In1 0.0 In2 0.0 In3 0.0 In4 0.0	Min N math::Min Out 0.0 In1 0.0 In2 0.0	FloatOf + math::FloatOffset Out 0.0 In 0.0 Offset 0.0	AvgN A math::AvgN Out 0.0 In 0.0 NumSamplesToAvg 5 Reset false
MinMax N math::MinMax MinOut 0.0 MaxOut 0.0 In 0.0 R false	Mul2 x math::Mul2 Out 0.0 In1 0.0 In2 0.0	Sub2 - math::Sub2 Out 0.0 In1 0.0 In2 0.0	Add4 + math::Add4 Out 0.0 In1 0.0 In2 0.0 In3 0.0 In4 0.0	Max N math::Max Out 0.0 In1 0.0 In2 0.0	TimeAvg A math::TimeAvg Out 0.0 In 0.0 Time 10000	Sub4 - math::Sub4 Out 0.0 In1 0.0 In2 0.0 In3 0.0 In4 0.0
				Round • math::Round Out 0 In 0 DecimalPlaces 0	Neg - math::Neg Out 0.0 In 0.0	



Tridium Priority Kit – pricom

The Priority Group
prioritizing actions of Boolean,
Float and Integer variables

PrioritizedBool
PrioritizedFloat
PrioritizedInt

Prioritized Boolean output — highest of sixteen outputs
Prioritized float output — highest of sixteen outputs
Prioritized integer output — highest of sixteen outputs

Priorit	
pricom::PrioritizedBool	
SourceLevel	fallback
OverrideExpTime	0
In1	null
In2	null
In3	null
In4	null
In5	null
In6	null
In7	null
In8	null
In9	null
In10	null
In11	null
In12	null
In13	null
In14	null
In15	null
In16	null
Fallback	null
Out	null
MinActiveTime	0
MinInactiveTime	0

Priori1	
pricom::PrioritizedFloat	
SourceLevel	fallback
OverrideExpTime	0
In1	null
In2	null
In3	null
In4	null
In5	null
In6	null
In7	null
In8	null
In9	null
In10	null
In11	null
In12	null
In13	null
In14	null
In15	null
In16	null
Fallback	null
Out	null

Priori2	
pricom::PrioritizedInt	
SourceLevel	fallback
OverrideExpTime	0
In1	min
In2	min
In3	min
In4	min
In5	min
In6	min
In7	min
In8	min
In9	min
In10	min
In11	min
In12	min
In13	min
In14	min
In15	min
In16	min
Fallback	min
Out	min



Tridium System Kit – sys

The System Group

platform and folder
components

PlatformService
Folder
RateFolder

Platform service — indicates platform and available memory
Folder — when accessed opens to another wire sheet
Rate Folder — a folder that can be used for background tasks

Folder	■
sys::Folder	


RateFol	■
sys::RateFolder	
AppCyclesToSkip	0


Platfor	☰
sys::PlatformService	
PlatformId	ccontrols-BASC22-3.1.0
PlatformVer	BAScontrol 2.0.1
MemAvailable	9024


Tridium Timing Kit – timing


The Timing Group time-based components

DlyOff Off delay timer — time delay from a “true” to “false” transition of the input
DlyOn On delay timer — time delay from an “false” to “true” transition of the input
OneShot Single Shot — provides an adjustable pulse width to an input transition
Timer Timer — countdown timer

DlyOff 	
timing::DlyOff	
Out	false
In	false
DelayTime	0.0
Hold	0

DlyOn 	
timing::DlyOn	
Out	false
In	false
DelayTime	0.0
Hold	0

One Shot 	
timing::OneShot	
Out	false
In	false
PulseWidth	0.0
CanRetrig	false

Timer 	
timing::Timer	
Out	false
Run	stop
Time	0
Left	0

Tridium Types Kit – types

The Types Group

variable types and
conversion between types

B2F	Binary to float encoder — 16-bit binary to float conversion
ConstBool	Boolean constant — a predefined Boolean value
ConstFloat	Float constant — a predefined float variable
ConstInt	Integer constant — a predefined integer variable
F2B	Float to binary decoder — float to 16-bit binary conversion
F2I	Float to integer — float to integer conversion
I2F	Integer to float — integer to float conversion
L2F	Long to float — long integer to float conversion
WriteBool	Write Boolean — setting a writable Boolean value
WriteFloat	Write Float — setting a writable float value
WriteInt	Write integer — setting an integer value

ConstBo	
types::ConstBool	
Out	false

ConstFl	
types::ConstFloat	
Out	0.0

ConstIn	
types::ConstInt	
Out	0

WriteBo	
types::WriteBool	
In	false
Out	false

WriteFl	
types::WriteFloat	
In	0.0
Out	0.0

WriteIn	
types::WriteInt	
In	0
Out	0

B2F	
types::B2F	
Out	0.0
Count	0.0
In1	false
In2	false
In3	false
In4	false
In5	false
In6	false
In7	false
In8	false
In9	false
In10	false
In11	false
In12	false
In13	false
In14	false
In15	false
In16	false

F2B	
types::F2B	
In	0.0
Out1	false
Out2	false
Out3	false
Out4	false
Out5	false
Out6	false
Out7	false
Out8	false
Out9	false
Out10	false
Out11	false
Out12	false
Out13	false
Out14	false
Out15	false
Out16	false
Ovrf	false

F2I	
types::F2I	
In	0.0
Out	0

I2F	
types::I2F	
In	0
Out	0.0

L2F	
types::L2F	
In	0
Out	0.0



Custom Hardware – Independent Kits Developer Supplied

- All non-Tridium-Release kits are called custom kits
- Custom kits that operate independent of specific hardware are called hardware-independent kits
- Unlike Tridium-release kits, custom kits must be identified by their developer
- It is encouraged that custom hardware-independent kits be shared by the Sedona community

There are numerous custom kits and components from
the Sedona community

Custom Hardware – Independent Kit Function – CControls_Function

Custom Functions
collection of helpful components

- Cand2** Two-input Boolean product — two-input AND/NAND gate with complementary outputs
- Cand4** Four-input Boolean product — four-input AND/NAND gate with complementary outputs
- Cand6** Six-input Boolean product — six-input AND/NAND gate with complementary outputs
- Cand8** Eight-input Boolean product — eight-input AND/NAND gate with complementary outputs
- Cmt** Comment — comment field up to 64 characters
- Cor2** Two-input Boolean sum — two-input OR/NOR gate with complementary outputs
- Cor4** Four-input Boolean sum — four-input OR/NOR gate with complementary outputs
- Cor6** Six-input Boolean sum — six-input OR/NOR gate with complementary outputs
- Cor8** Eight-input Boolean sum — eight-input OR/NOR gate with complementary outputs
- CtoF** °C to °F — Celsius to Fahrenheit temperature conversion
- Dff** “D” Flip-Flop — D-style edge-triggered single-bit storage
- FtoC** °F to °C — Fahrenheit to Celsius temperature conversion
- HLpre** High-Low Preset — defined logical true and false states
- PsychrE** Psychrometric Calculator — English units
- PsychrS** Psychrometric Calculator — SI units
- SCLatch** Set/Clear Latch — level-triggered single-bit data storage

This custom kit was developed by Contemporary Controls

SCLatch CControls_Function::SCLatch Set false Clear false Out false OutNot true	Cand2 CControls_Function::Cand2 Inp1 false Inp2 false Out false OutNot true	Cand4 CControls_Function::Cand4 Inp1 false Inp2 false Inp3 false Inp4 false Out false OutNot true	Cand6 CControls_Function::Cand6 Inp1 false Inp2 false Inp3 false Inp4 false Inp5 false Inp6 false Out false OutNot true	Cand8 CControls_Function::Cand8 Inp1 false Inp2 false Inp3 false Inp4 false Inp5 false Inp6 false Inp7 false Inp8 false Out false OutNot true	PsychrE CControls_Function::PsychrE InTempDegF 0.0 InRelativeHumidityPct 0.0 OutDewPointDegF 0.0 OutEnthalpyBtu_per_lb 0.0 OutSatPressure_psi 0.0 OutVaporPressure_psi 0.0 OutWetBulbTempDegF 0.0	CtoF CControls_Function::CtoF InTempDegC 0.0 OutTempDegF 32.0
Cmt CControls_Function::Cmt Comment	Cor8 CControls_Function::Cor8 Inp1 false Inp2 false Inp3 false Inp4 false Inp5 false Inp6 false Inp7 false Inp8 false Out false OutNot true	Cor6 CControls_Function::Cor6 Inp1 false Inp2 false Inp3 false Inp4 false Inp5 false Inp6 false Out false OutNot true	Cor4 CControls_Function::Cor4 Inp1 false Inp2 false Inp3 false Inp4 false Out false OutNot true	Cor2 CControls_Function::Cor2 Inp1 false Inp2 false Out false OutNot true	PsychrS CControls_Function::PsychrS InTempDegC 0.0 InRelativeHumidityPct 0.0 OutDewPointDegC 0.0 OutEnthalpy_kJ_per_kg 0.0 OutSatPressure_kPa 0.0 OutVaporPressure_kPa 0.0 OutWetBulbTempDegC 0.0	HLpre CControls_Function::HLpre Out true OutNot false
FtoC CControls_Function::FtoC InTempDegF 0.0 OutTempDegC -17.77						Dff CControls_Function::Dff Preset false Reset false D false Clk false Out false OutNot true

Custom Hardware – Independent Kit HVAC Kit – CControls_HVAC

Custom HVAC
advanced HVAC components

- AnaHiLo** Analog High/Low — analog variable out-of-range limit or detection
- AntiSCY** Anti-Short Cycle — minimum run time and minimum start time limiter
- BTUh** BTU/Hour Calculator — calculates energy usage based on temperature difference and flow
- NumDamp** Numeric Dampener — digital filter dampens amplitude and rate changes
- EnhPID** Enhanced PID Loop Controller — same as LP component except with better output control
- LeadLag** Lead Lag Sequence Controller — lead/lag control for up to four devices
- OATrueB** Outside Air True Blend — percentage of outside air based on OAT, MAT and RAT
- RnProof** Run Proving — verifies that a commanded device indeed executes
- TockTic** Period Driven Clock — similar to TickToc component but with period control

AnaHiLo	
CControls HVAC::AnaHiLo	
LimitDelay	1
HiLimit	10
LoLimit	-10
Differential	0.1
HoldAtLimit	false
LimitOutEnable	false
In	0
Out	0
OverLimit	false
UnderLimit	false

EnhPID	
CControls HVAC::EnhPID	
Enable	true
Sp	0.0
Cv	0
Out	0.0
Kp	1
Ki	0
Kd	0
Max	100
Min	0
Bias	0
MaxDelta	0
Direct	true
ExTime	1000

LeadLag	
CControls HVAC::LeadLag	
RunTime	10
Sp	1
OverlapTime	0
OutQty	Two
In	false
OutA	false
OutB	false
OutC	false
OutD	false
ProofA	false
ProofB	false
ProofC	false
ProofD	false
Alarm	false

NumDamp	
CControls HVAC::NumDamp	
UpdateInterval	5
RiseIncrement	0.5
FallDecrement	0.5
RiseDampInhibit	false
FallDampInhibit	false
In	0.0
Out	0.0

AntiSCY	
CControls HVAC::AntiSCY	
MinRunTime	1
MinOffTime	1
In	false
Out	false
Reset	false

BTUh	
CControls HVAC::BTUh	
ExeDelay	0
OffCal	0.0
InGPM	0.0
InTemp	0.0
OutTemp	0.0
Out	0.0
TonOutR	0.0
TonOutC	0.0

TockTic	
CControls HVAC::TockTic	
Period	1.0
Enable	true
Out	true

RnProof	
CControls HVAC::RnProof	
ProofDelay	1
In	false
Proof	false
Out	false
OutNot	true
Fail	false
FailInhibit	false

OATrueB	
CControls HVAC::OATrueB	
ExeDelay	1
OffCal	0.0
OutsideAT	0.0
ReturnAT	0.0
MixedAT	0.0
Output	0.0
Fault	true

This custom kit was developed by Contemporary Controls



Custom Hardware – Independent Kit

Math Kit – CControls_Math

Custom MATH
accommodate configurable
inputs

- Add** Add two with configurable inputs — results in the addition of two floats
- Sub** Subtract two with configurable inputs — results in the subtraction of two floats
- Mul** Multiply two with configurable inputs — results in the multiplication of two floats
- Div** Divide two with configurable inputs — results in the division of two float variables

Add +	
CControls Math::Add	
Inp1	0.0
Inp2	0.0
Out	0.0

Sub -	
CControls Math::Sub	
Inp1	0.0
Inp2	0.0
Out	0.0

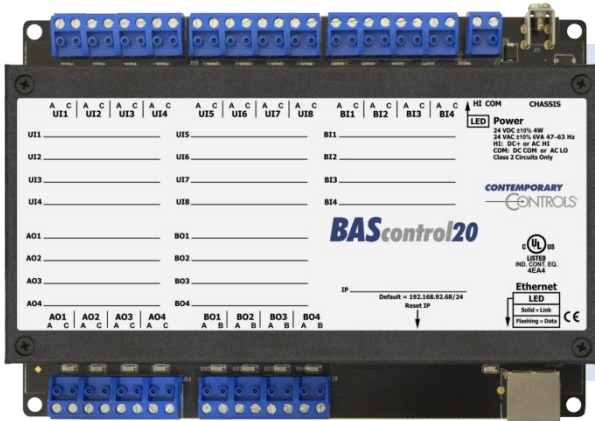
Mul ×	
CControls Math::Mul	
Inp1	0.0
Inp2	0.0
Out	0.0

Div ÷	
CControls Math::Div	
Inp1	0.0
Inp2	0.0
Out	0.0
Div0	true

This custom kit was
developed by
Contemporary Controls



Hardware – Dependent Components BAScontrol20



- AO1-AO4** Analog output — analog output voltage point
- BI1-BI4** Binary input — binary input point
- BO1-BO4** Binary output— binary output point
- UI1-UI8** Universal input — binary, analog, thermistor, resistance or accumulator
- ScanTim** Scan time monitor— records the min, max and average scan times
- UC1-UC4** Retentive universal counters — up/down retentive counters
- VT01-VT24** Virtual points — share wire sheet data with BACnet/IP clients
- WC01-WC48** Web components — share wire sheet data with controller web pages

UI6	■
CControls BASC20 IO::UI6	
ChnType	Input10V
OutF	0.00
OutB	false
OutI	0

UC4	■
CControls BASC20 IO::UC4	
Initialized	true
Count	0
CountF	0.0
Ovf	true
Clk	false
Enable	true
Rst	false
CDwn	false
Limit	0
HoldAtLimit	false

VT8	■
CControls BASC20 IO::VT08	
Initialized	true
ChnType	FloatInput
Reset	false
FloatV	0.0
BinaryV	false
WireSheet	InputTo

WC01	■
CControls BASC20 Web::WC01	
WcType	Input
MinVal	0.0
MaxVal	100.0
FitVal	0.0
IntVal	0
BinVal	false

ScanTim	■
CControls BASC20 IO::ScanTim	
SampleSize	10
TimeMs	44
MinimumMs	43
MaximumMs	49
AverageMs	43
Reset	false

AO4	■
CControls BASC20 IO::AO4	
InpF	0.0
Enable	true

BI4	■
CControls BASC20 IO::BI4	
OutB	true

BO2	■
CControls BASC20 IO::BO2	
InpB	false
Enable	true

plat	■
CControls BASC20 Platform::BASControl20PlatformService	
PlatformId	ccontrols-BASC20-3.1.0
PlatformVer	BAScontrol 2.0.1
MemAvailable	19560

Hardware-dependent components cannot be shared because they use native functions.

Hardware – Dependent Component for the Metz DIO 4/2 MS/TP I/O Module

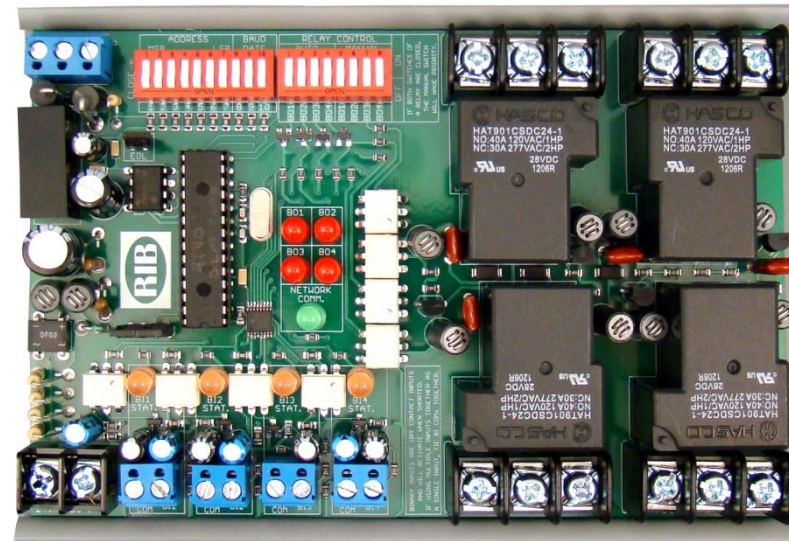
DIO4_2	
CControls Cubel0::DIO4_2	
DevInstance	-1
Inp1Use	NotUsed
Inp2Use	NotUsed
Inp3Use	NotUsed
Inp4Use	NotUsed
Out1Use	NotUsed
Out1Priority	10
Out2Use	NotUsed
Out2Priority	10
Inp1	false
Inp2	false
Inp3	false
Inp4	false
Out1	false
Relinquish1	false
Out2	false
Relinquish2	false
Status	NotConfigured



A custom component can be made to drive a remote I/O module from a BACnet client controller over MS/TP.

Hardware – Dependent Component for the RIBMW24B-44 MS/TP I/O Module

MW24B	
CControls RIB::MW24B	
DevInstance	-1
Inp1Use	NotUsed
Inp2Use	NotUsed
Inp3Use	NotUsed
Inp4Use	NotUsed
Out1Use	NotUsed
Out1Priority	10
Out2Use	NotUsed
Out2Priority	10
Out3Use	NotUsed
Out3Priority	10
Out4Use	NotUsed
Out4Priority	10
Inp1	false
Inp2	false
Inp3	false
Inp4	false
Out1	false
Relinquish1	false
Out2	false
Relinquish2	false
Out3	false
Relinquish3	false
Out4	false
Relinquish4	false
Status	NotConfigured



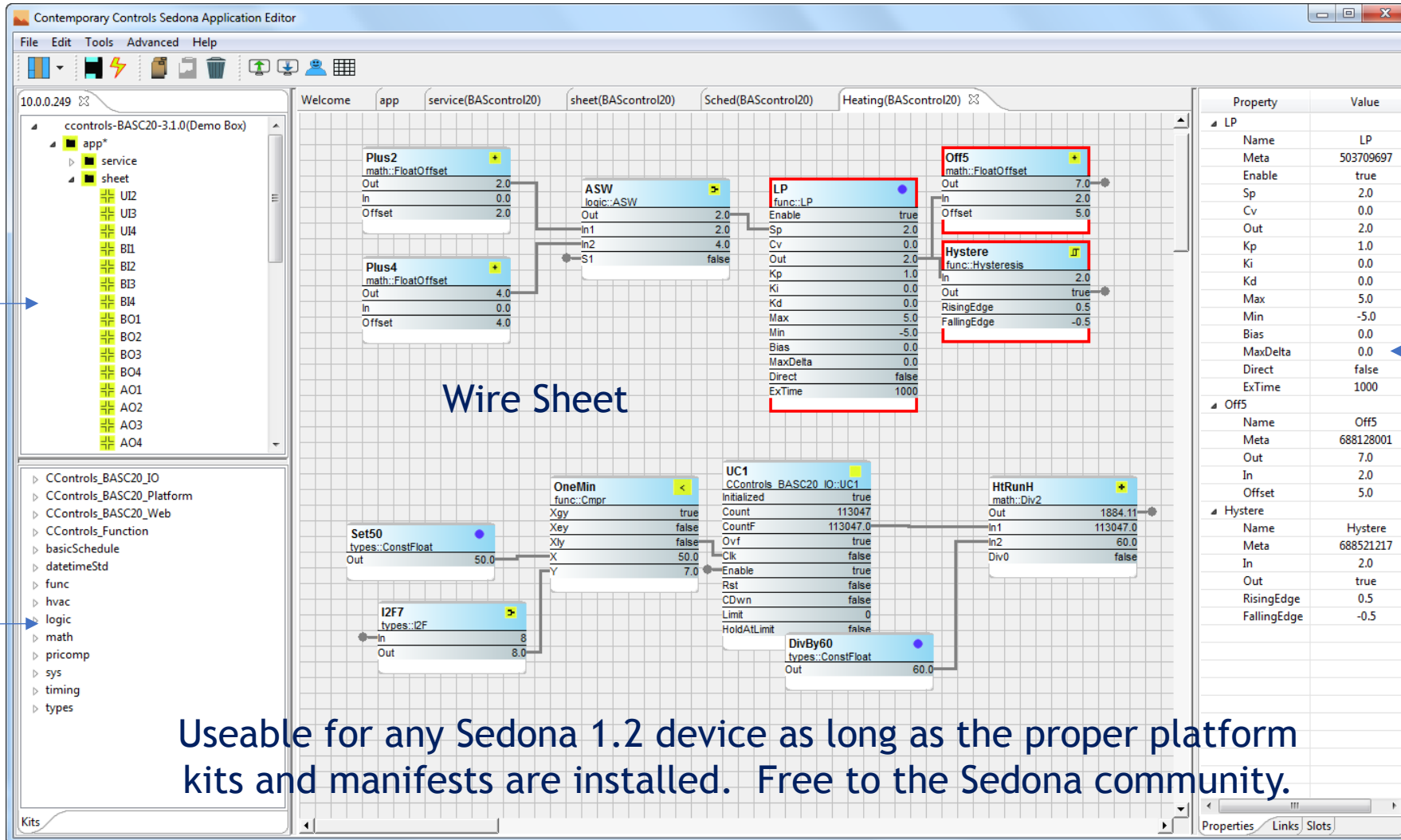
Although BACnet compliance is not necessary with Sedona, the combination can be advantageous.

Sedona Tool

Sedona Application Editor (SAE)

Navigation
Pane

Kits
Pane



The screenshot displays the Sedona Application Editor (SAE) interface. The main window is titled "Contemporary Controls Sedona Application Editor" and shows a "Wire Sheet" with several control blocks connected by lines. The blocks include:

- Plus2**: math::FloatOffset
- ASW**: logic::ASW
- LP**: func::LP
- Off5**: math::FloatOffset
- Hystere**: func::hysteresis
- Set50**: types::ConstFloat
- I2F7**: types::I2F
- UC1**: CControls_BASC20 ID::UC1
- HtRunH**: math::Div2
- DivBy60**: types::ConstFloat

The interface also features a "Navigation Pane" on the left showing a tree view of the project structure, a "Kits Pane" at the bottom left listing various kits, and a "Properties Pane" on the right displaying the properties of the selected block. The Properties Pane shows the following data:

Property	Value
LP	
Name	LP
Meta	503709697
Enable	true
Sp	2.0
Cv	0.0
Out	2.0
Kp	1.0
Ki	0.0
Kd	0.0
Max	5.0
Min	-5.0
Bias	0.0
MaxDelta	0.0
Direct	false
ExTime	1000
Off5	
Name	Off5
Meta	688128001
Out	7.0
In	2.0
Offset	5.0
Hystere	
Name	Hystere
Meta	688521217
In	2.0
Out	true
RisingEdge	0.5
FallingEdge	-0.5

Properties
Pane

Useable for any Sedona 1.2 device as long as the proper platform kits and manifests are installed. Free to the Sedona community.

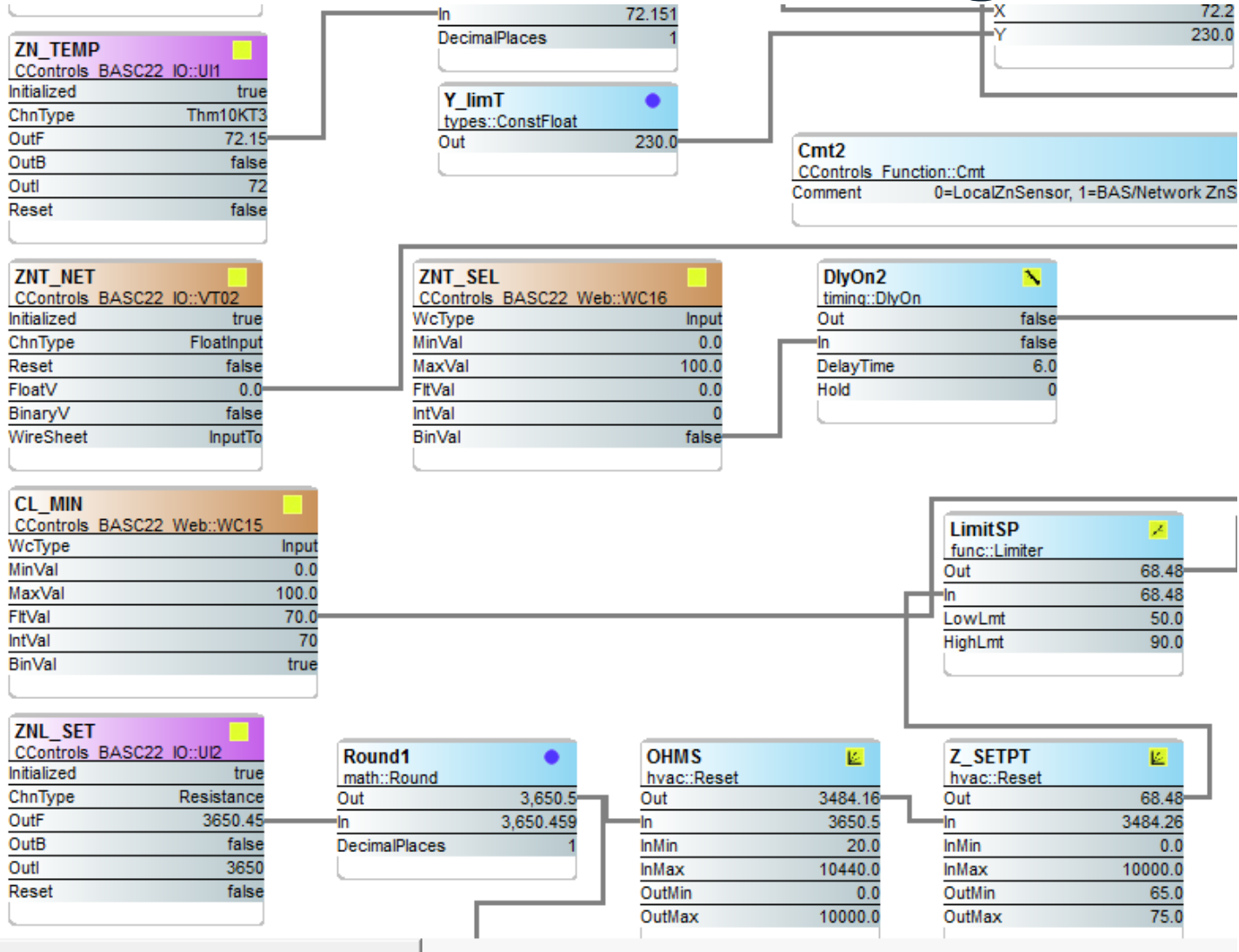


Example HVAC Application

Adding an Economizer to an RTU

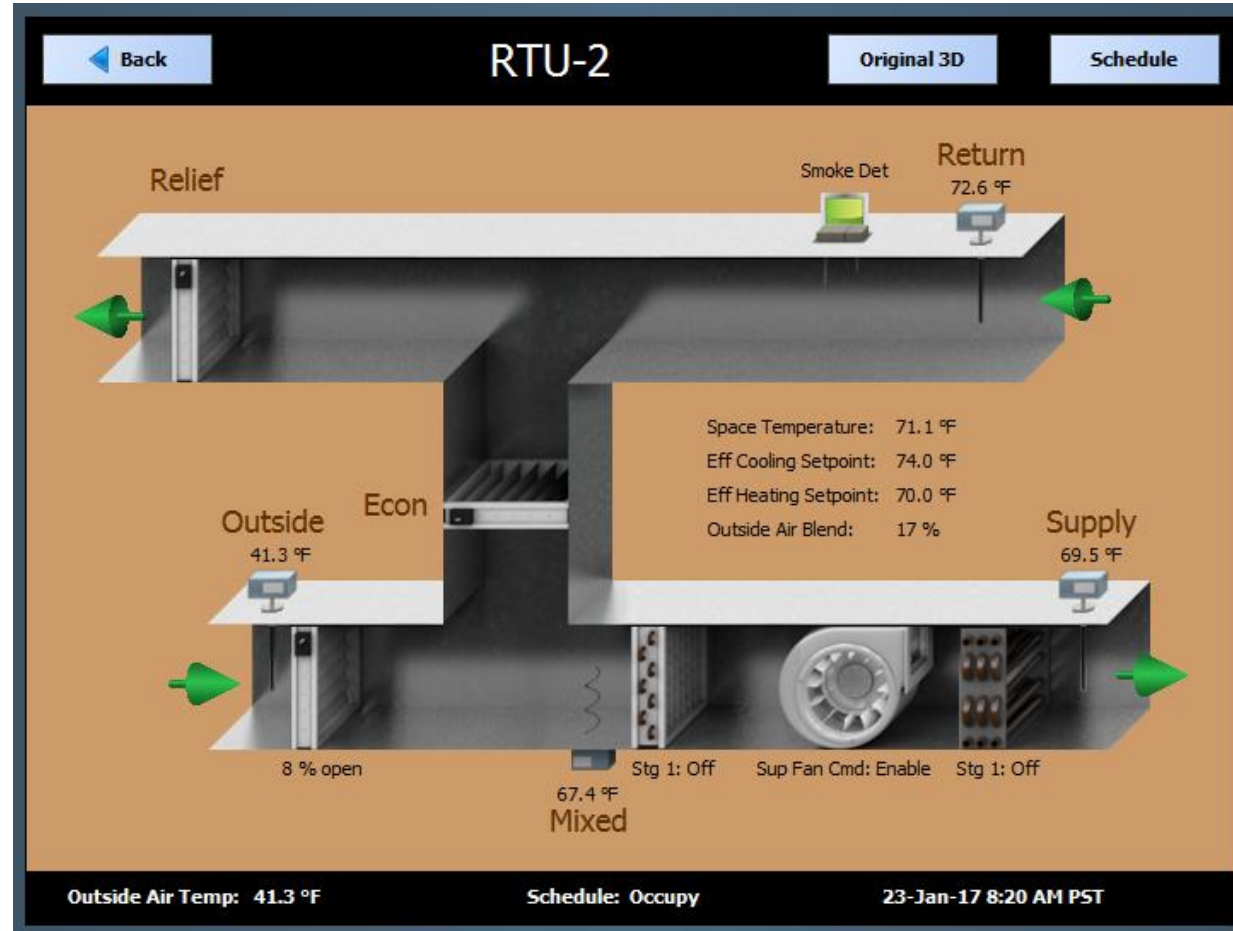
- With Sedona you have a freely-programmable controller that is capable of implementing several HVAC applications.
 - Multi-stage heating/cooling rooftop unit (RTU) with economizer
 - Air-handling unit (AHU) with analog heating/cooling valves
 - Fan-coil unit (FCU)
 - Make-up air unit (MAU)
 - Energy Recovery Ventilation (ERV) unit
- In this example a 22-point Sedona controller was installed during an RTU retrofit of an economizer requiring the installation of mixed-air and outside air sensors
- By having a BACnet compliant controller, performance of the economizer was easy to monitor with a BACnet client

Example RTU Application Work of an Integrator



Hardware-dependent, hardware-independent and Tridium-release components were assembled onto wire sheets and interconnected to create the logic for setpoint, mode, heating and cooling, as well as economizer control. A BACnet client provided an occupancy schedule. By adding an economizer, demand control ventilation was obtained.

“H” Diagram of Typical Rooftop Unit w/Economizer



Sedona provides the control while a BACnet client provides the supervision and graphics

HVAC Application Using Sedona



Rooftop unit (RTU) with two-stages of heating and cooling plus economizer was upgraded to Sedona when the economizer was installed



What is There to Like in Sedona?

- The graphical experience of selecting components, configuring parameters, and linking components to create applications is easy to do and to explain to others
- The technology is open source and supported by several companies so the opportunity exists to share experiences
- A community exists of users who create applications and developers who make components and virtual machines
- The technology is portable to other platforms and will run on a small micro-controller or a powerful computer
- The opportunity exists to share in the exchange of custom components and kits within the community
- Program debugging is fast because the affect of any change is seen instantly

For those familiar with Tridium's Niagara Framework, learning Sedona Framework will require minimal effort.



Teach Yourself Sedona

- The best way to learn Sedona is to try it by downloading SAE and connecting to the SVM-PC that will run on your computer and then create a program
- Community member Contemporary Controls has a multi-part video series on its website devoted to SAE
- There is ample help files in SAE that explain the functioning of the components

■ SAE Part 1: Introduction Video (8:50)

Introduction to the Sedona Application Editor (SAE) which allows graphical and BASremote.

■ SAE Part 2: Variable Types Video (6:48)

This video introduces users to the different variable types in the Sedona Ap

■ SAE Part 3: Logic Kit Video (9:07)

This video introduces users to the different components located within the components.

■ SAE Part 4: Math Kit Video (9:11)

This video introduces users to the different components located within the components.

■ SAE Part 5: Timers and Counters Video (13:28)

This video introduces users to the different timers and counters available t time-critical routine can be implemented.

■ SAE Part 6: HVAC Kit Video (13:24)

This video introduces users to the different components located within the as example applications created using the components.

■ SAE Part 7: Introduction to the Kit Manager Video (9:37)

This video introduces users to the Kit Manager and details how to install ar

Thank You



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